Schedule & Event Procedures

Schedule

Pit Gates Open 3:00pm Drivers Meeting 4:00pm Practice 4:30pm Qualifying 6:00pm Racing 7:00pm

Tires

Left Front	**Right Front**
11.0/24.0-15 2030 (091212030)	11.0/24.0-15 2010 (091202010)
Left Rear	**Right Rear**
26.0/13.0-15 M20 (08400M20)	17.0/28.0-15 M40 (09206M40)
26.0/13.0-15 M30 (08410M30)	

Tires can be purchased and mounted before arriving at the racetrack. Hoosier Tire will be at the track on race day only. Tire softening or any effort to alter the performance of the tires will not be allowed.

Practice

Teams will receive two – 10 lap practice sessions. Teams will be broken up into practice groups in the "leg of the X" on track. Teams must push their cars on and off the track.

Qualifying Procedures

Teams will go through tech before continuing on track for qualifying. Each car will get one warm up lap and two qualifying laps. The same right rear will be used for the duration of qualifying and the A-Main. An inversion of one through half field will be utilized.

Last Chance Race

If needed the last chance race will be 15 laps in length. The top 18 cars will be locked into the A – Main. The top 4 finishing cars in the B – Main will transfer to the A –Main. Teams are not required to use the same right rear for the B – Main.

Race Procedures

1. Initial Start: On the initial start the green flag will be displayed when the leader is at the line coming off turn 4. Cars must stay in their lane through the finish line. No jumping a start or passing before the start finish line. If a green lag lap is not completed, there will be a total

restart with all cars back in their original starting position except for any cars that are penalized, cars that pit or involved in the caution.

2. Re-Starts: All restarts once the first lap is completed will be single file with the leader behind the pace car.
3. Yellow Flag: There will be no racing back to the caution. When the yellow flag is displayed all cars must slow to a caution pace and bunch up as quickly as safety allows so safety crews can work on track. All cars must get single file and stay single file. The first four yellow flag laps will count. The final 5 laps must be green, not necessarily consecutive. The race will end at a minimum green/white/checker. Any stalled cars or cars involved in the caution will start from the rear of the field. If a stalled car is restarted with no repairs, they will not lose any laps.
4. Red Flag: All cars must stop as quickly and safely as possible when the red flag is displayed. Cars must be brought to the bottom of the track and spaced out.
5. Lucky Dog: At the time the caution comes out, the first car behind the leader 1 lap down will be deemed to be the Lucky Dog (as long as they are not the cause of the yellow). The Lucky Dog will stay in their position throughout the caution period until directed to pass the pace car or drop to the tail of the field and have your lap added manually. Lucky Dog must always restart on the tail of the field. No Lucky Dog will be awarded in the last 10 laps of the race
6. Pitting/Repairs: All repairs during the race will take place in the lower pits. Teams will restart on the tail of field.
7. Spotters: All teams must supply a spotter, monitor race control and have radio communication with driver. The frequency is **454.0000.**
8. Slow Cars: Slow cars must stay on the bottom in the presence of lead lap cars during the race. Lapped cars should let the leaders go by on the outside and then resume racing. Lapped cars that are repeatedly passed on the inside during the race may be penalized. Cars fighting to stay on the lead lap are not forced to yield to the leaders until they have been passed by the leader.
9. Post-Race: The top three finishers must go to the front-stretch immediately following the completion of the race.

2020 Anderson Speedway Sprint Car Schedule

-October 3 (125 Laps) 5th Annual Tony Elliott Classic